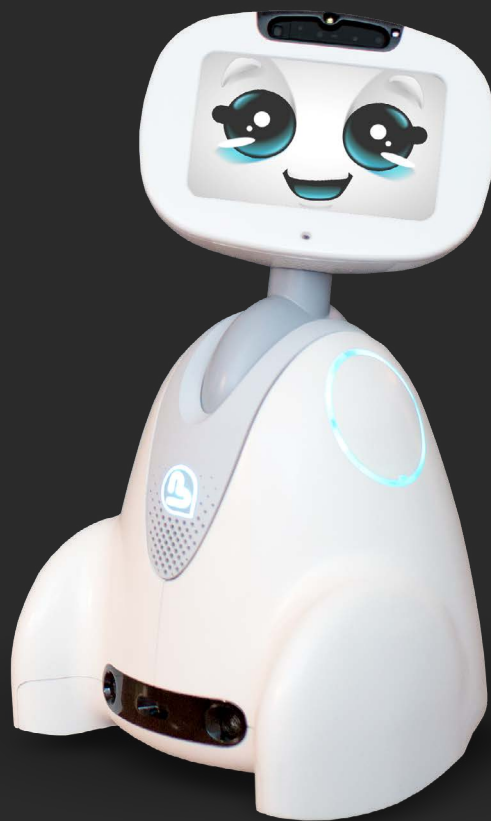


Buddy Player

User Guide V1.00

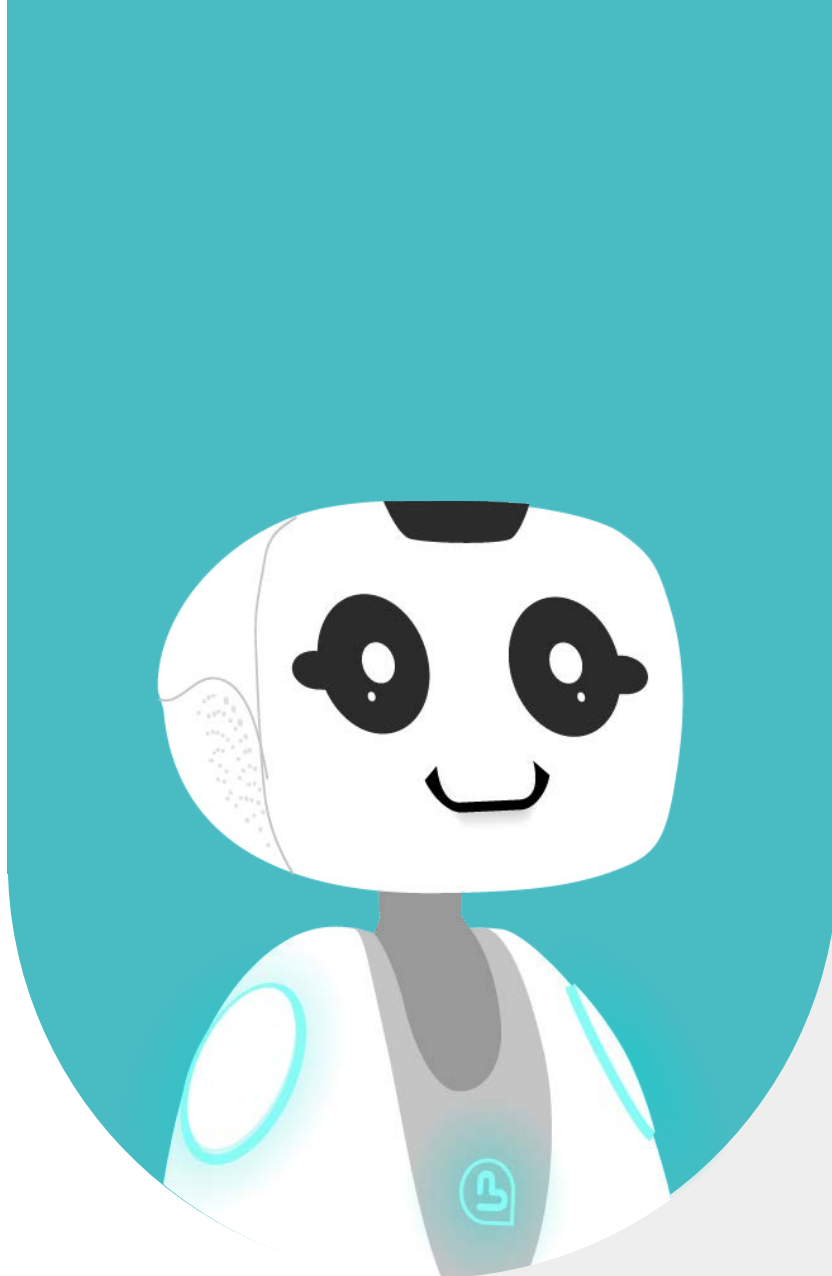


Buddy®
The Emotional Robot



1 - SUMMARY

2 - ABOUT	4
2.1 - REQUIREMENTS	5
2.2 - HOW IT WORKS	5
3 - HOME	6
4 - MY IMAGES	8
4.1 - FEATURES	9
4.2 - VIEW AN IMAGE	10
4.3 - SELECT AN IMAGE	10
4.4 - START A SLIDESHOW	11
5 - MY VIDEOS	12
5.1 - FEATURES	13
5.2 - PLAY A VIDEO	14
6 - MY SCENARIOS	15
6.1 - FEATURES	16
6.2 - PLAY A SCENARIO	17
7 - MY BEHAVIORS	22
7.1 - FEATURES	23
7.2 - PLAY A BEHAVIOR	24
8 - MY MUSIC	25
8.1 - FEATURES	26
8.2 - PLAY MUSIC	27
9 - APPLICATION SETTINGS	28
9.1 - FEATURES	29
10 - CONTACT US	30
10.1 - CONTACT INFORMATION	31



2 - ABOUT



2.1 - REQUIREMENTS

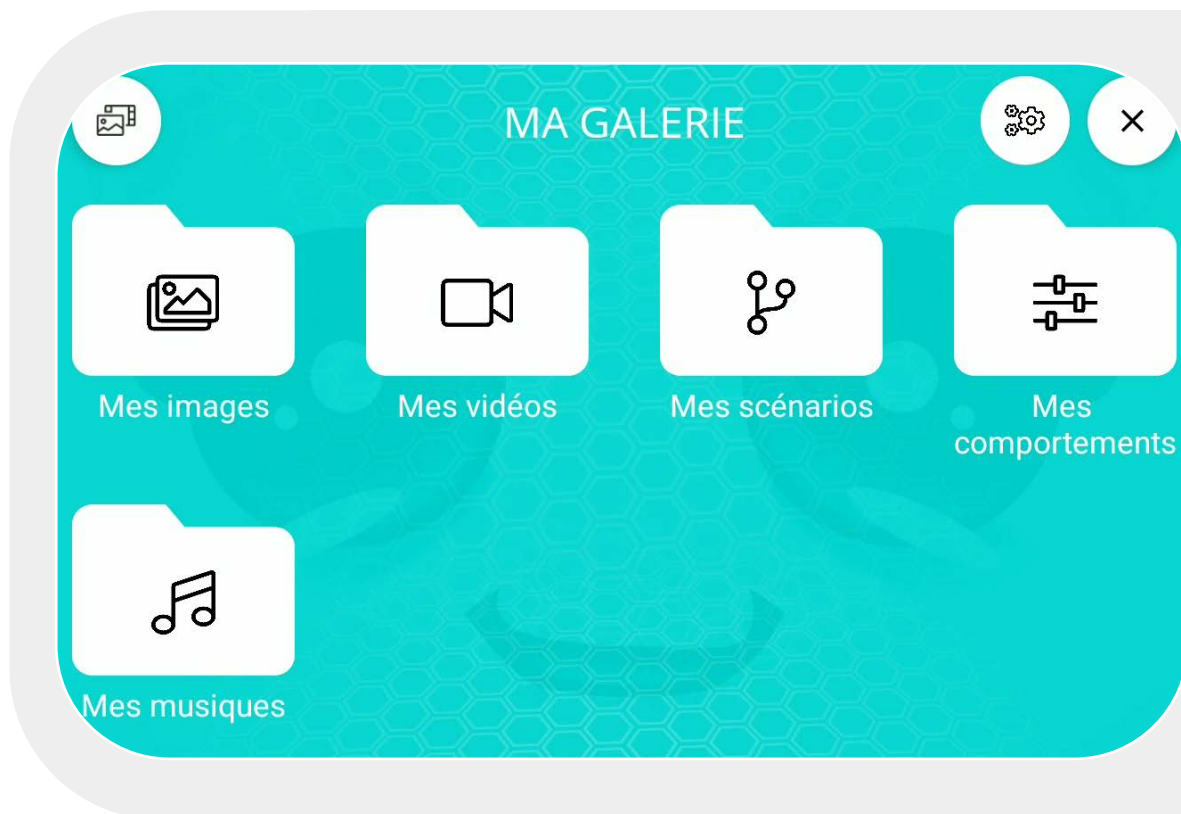
BuddyPlayer is a media player that lets you play images, sounds, videos, Buddy behaviors, and custom scenarios created with the Buddy Studio web application.

2.2 - HOW IT WORKS

When the application starts, your content gallery is displayed as folders. You can play your saved music, videos, images, and scenarios without an Internet connection. You can also create and play slideshows or playlists. To import content into your media player, use Buddy Studio.



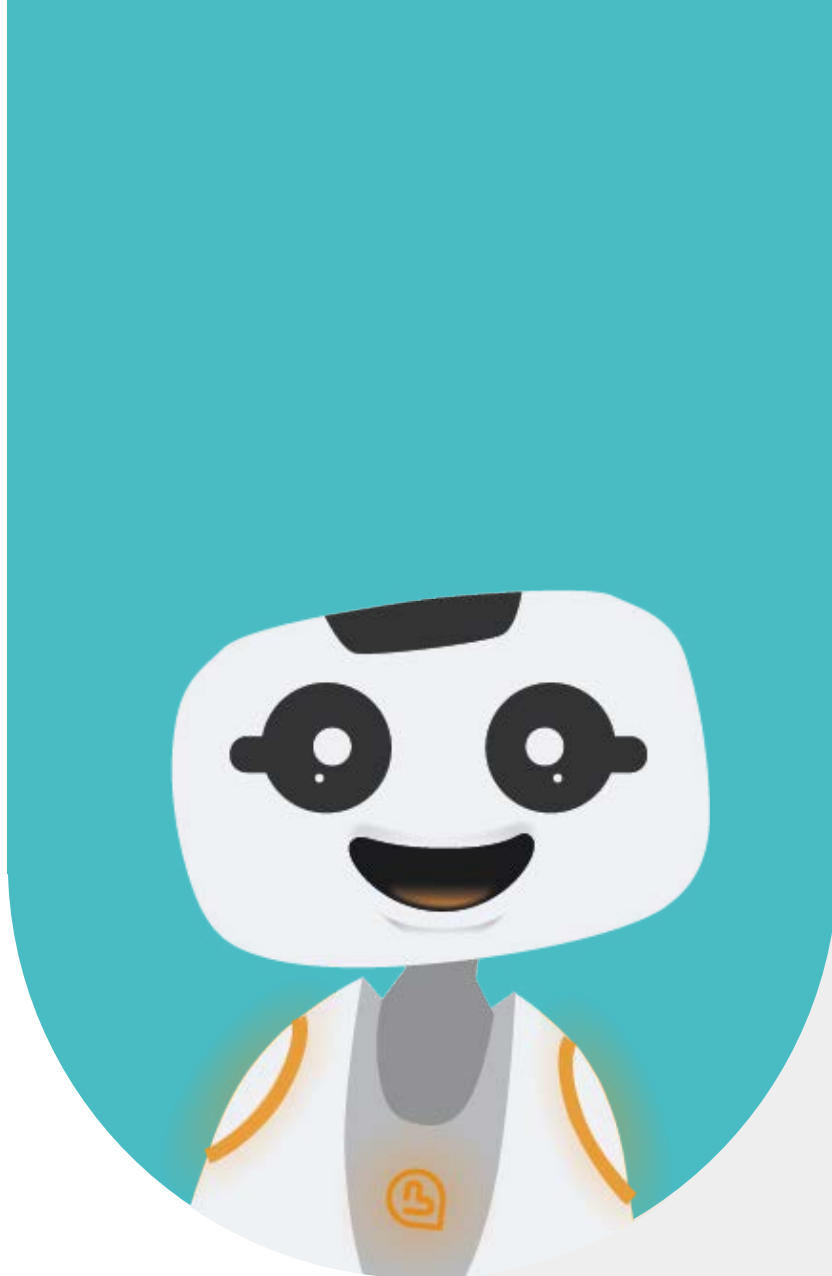
3 - HOME



When the application starts, your media player gallery is displayed. 5 folders are available: My images; My videos; My scenarios; My behaviors; My music. To open a folder, click it.

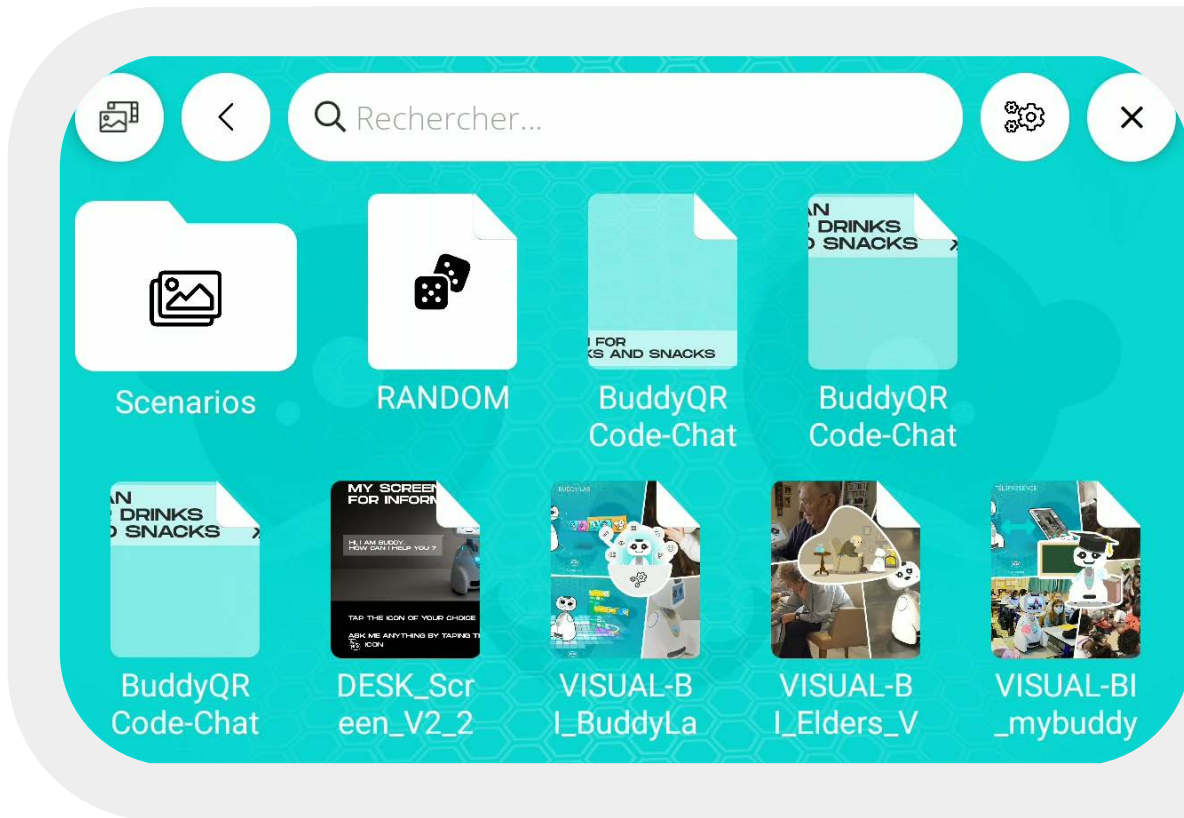
By default, @BlueFrogRobotics content is stored in each folder. To import your own content, use Buddy Studio.

From this page, you can also access the settings page.



4 - MY IMAGES

4.1 - FEATURES



By clicking the “My images” folder, you access your image gallery.

- The search bar lets you search for specific content.
- To play an image, click it once.
- To select an image, click and hold it.
- To play an image randomly, click the “random” button.
- To edit a file name, click its name.
- To view images imported from a scenario, click the “scenarios” button.
 - Image names stored in a scenario cannot be changed.

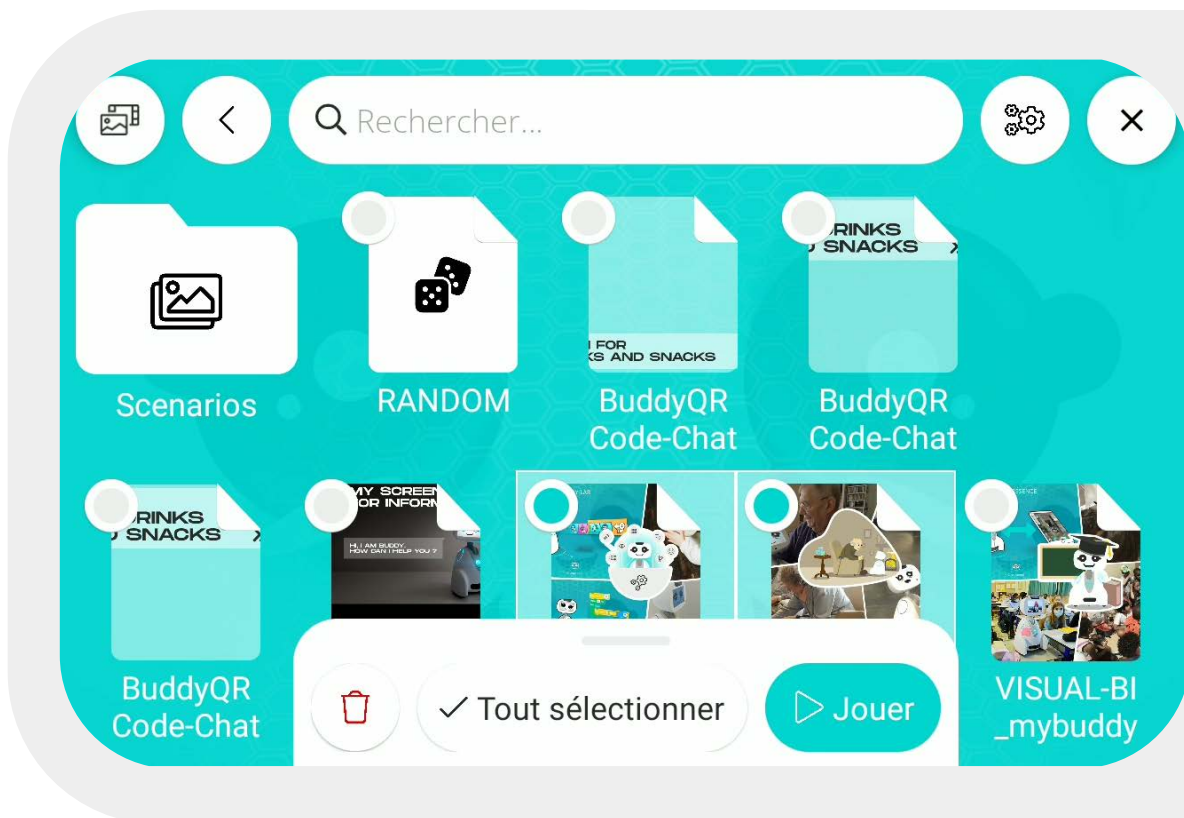
4.2 - VIEW AN IMAGE



- The image fills the entire robot screen.
- The image remains displayed indefinitely.
- To display the application buttons and return to the gallery, click the image.
 - To return to the gallery, click the “back” button.

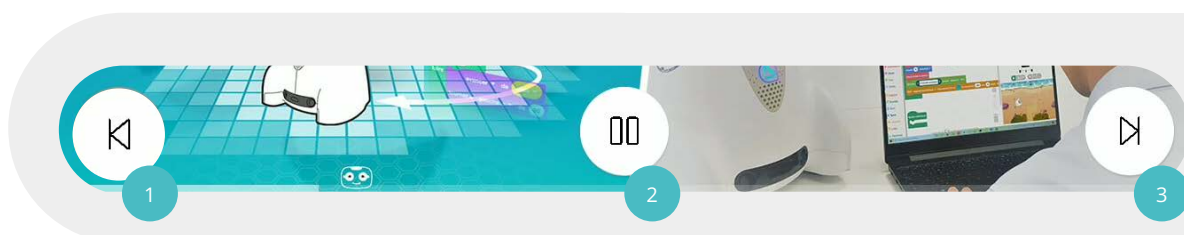
4.3 - SELECT AN IMAGE

- To select an image, click and hold it.
- You can select as many images as you want.
- Once you have selected one or more images, you can:
 - Delete the selection.
 - Start a slideshow.
- To cancel the selection, click anywhere on the screen.

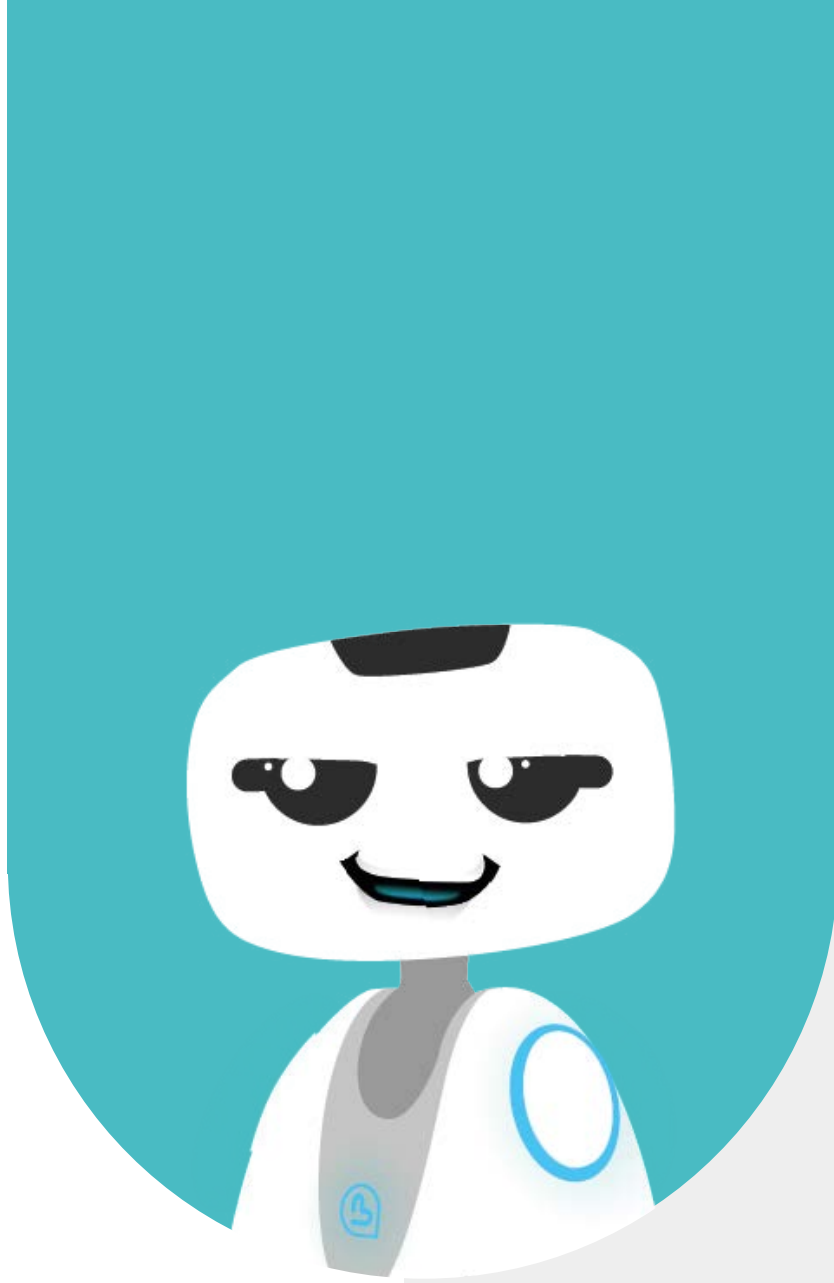


4.4 - START A SLIDESHOW

- The display time of an image in a slideshow can be set in the settings.
- Images fill the entire robot screen.
- To display the interface buttons, click the screen.

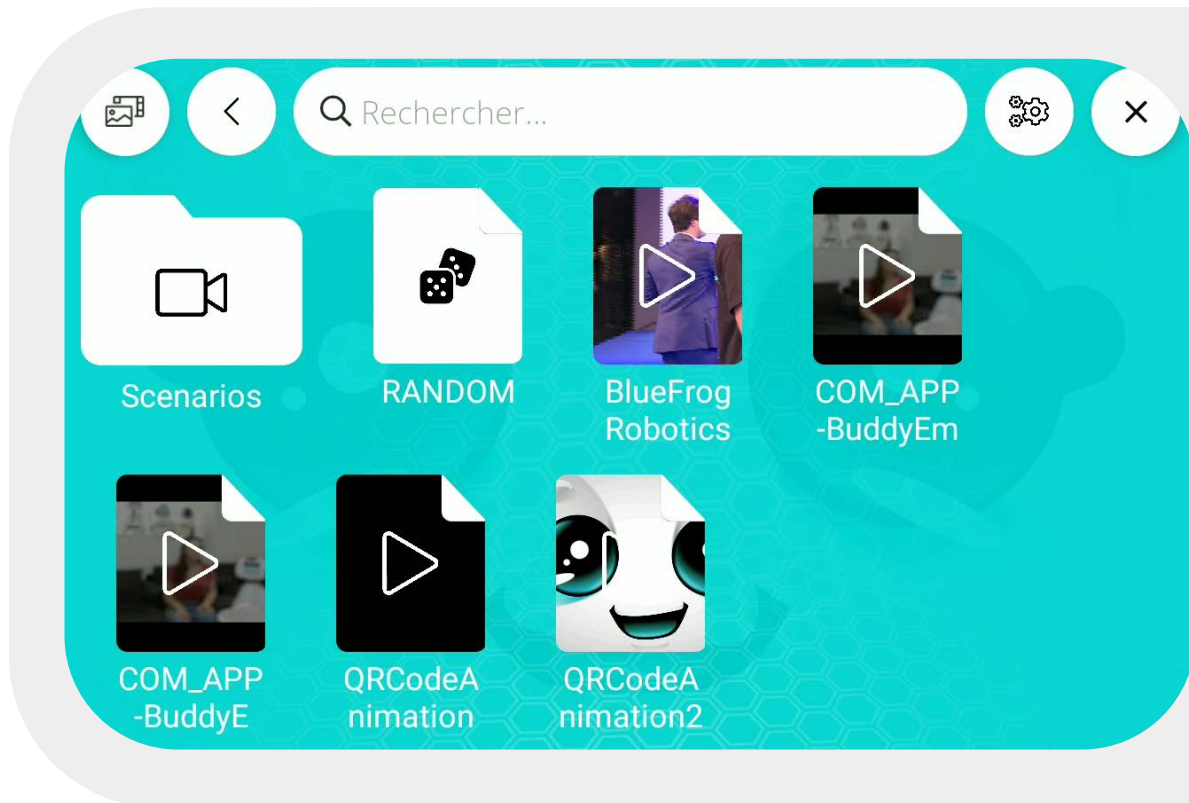


- 1 Back
- 2 Pause
- 3 Next image



5 - MY VIDEOS

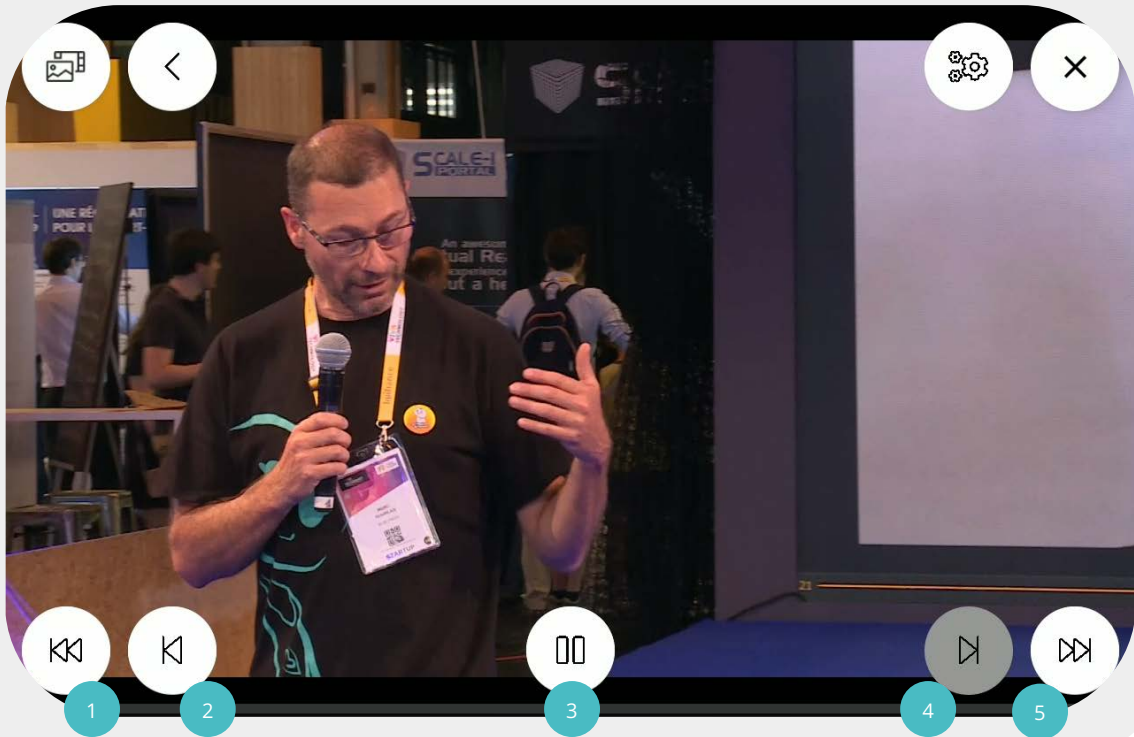
5.1 - FEATURES



Clicking the “My Videos” folder gives you access to your video gallery.

- The search bar allows you to search for specific content.
- To play a video, click on it once.
- To select a video, long-press it and see “Selecting an image.”
- To play a video at random, click the “random” button.
- To edit a file name, click on the name.
- To view videos imported from a scenario, click the “scenarios” button.
 - The names of videos saved within a scenario cannot be changed.

5.2 - PLAY A VIDEO



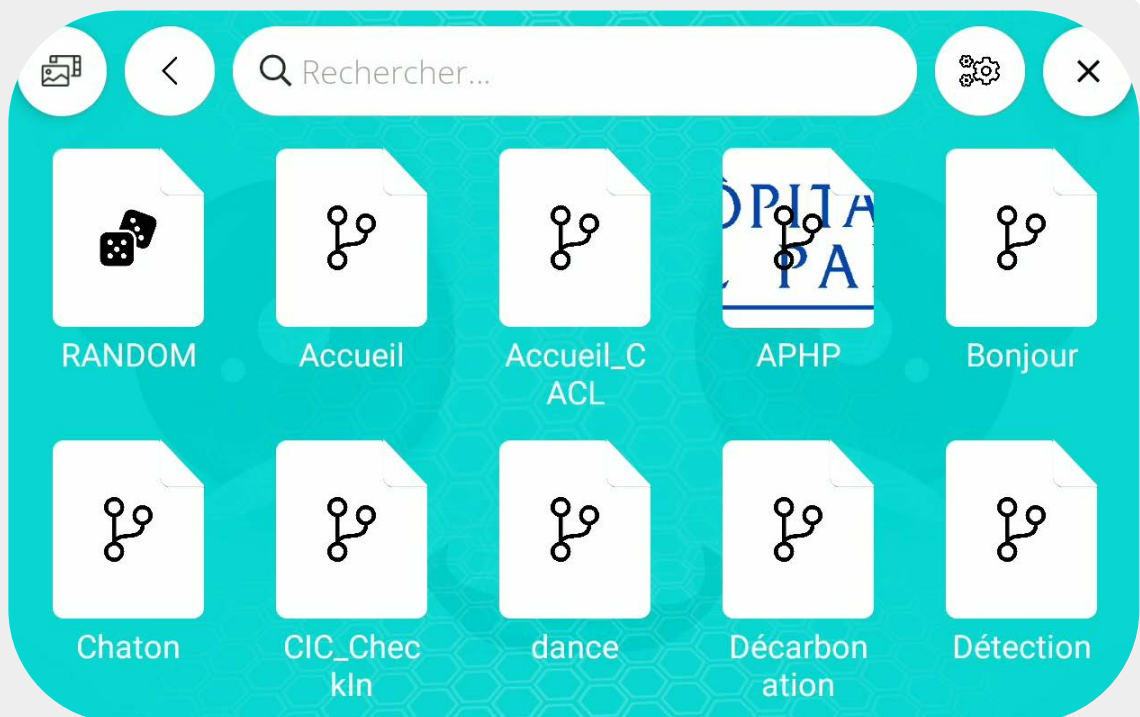
- The video fills the entire robot screen.
- At the end of the video, playback stops but the last frame remains displayed on the screen indefinitely.
- To display the application buttons and return to the gallery, click the image.
 - To return to the gallery, click the “back” button.
- To increase the video volume, increase your robot’s volume in the BuddyCore settings.

- | | |
|--------------------|----------------|
| 1 Rewind | 4 Next chapter |
| 2 Previous chapter | 5 Fast forward |
| 3 Pause | |



6 - MY SCENARIOS

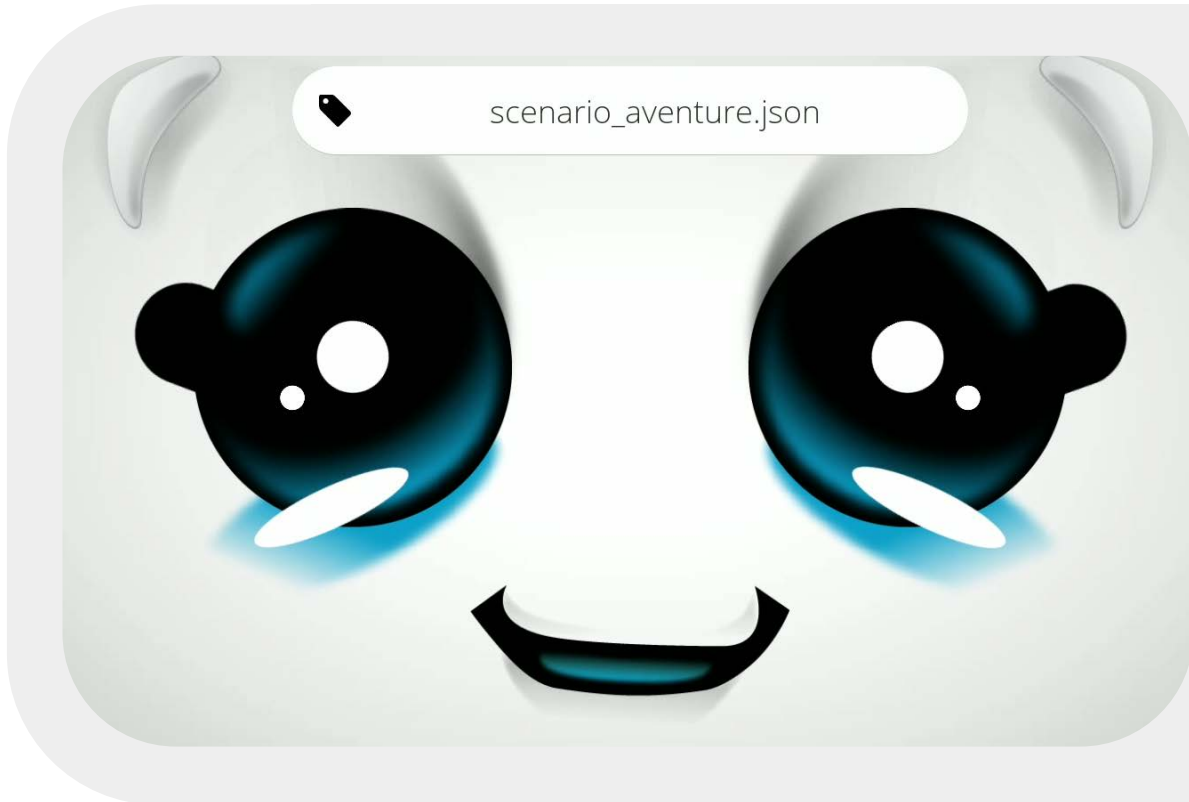
6.1 - FEATURES



By clicking the “My scenarios” folder, you access your scenario gallery.

- The search bar lets you search for specific content.
- To play a scenario, click it once.
- To select a scenario, click and hold it — see “Select an image”.
- To play a scenario randomly, click the “random” button.
- To edit a scenario name, click its name.

6.2 - PLAY A SCENARIO



You have created a scenario in Buddy Player and now want to play it on your robot. All the elements configured in your online editor are included in your scenario.

If you think your scenario is not playing correctly, first check the structure of your scenario in Buddy Studio.

When your scenario starts, its name is displayed at the top of the screen.

To display the interface buttons and navigate through your scenario, click the robot screen and use the arrows to move forward, go back, or pause.

Launch an application

If you have integrated this feature into your scenario, your chosen application is launched at a selected point in the scenario.

Text to say

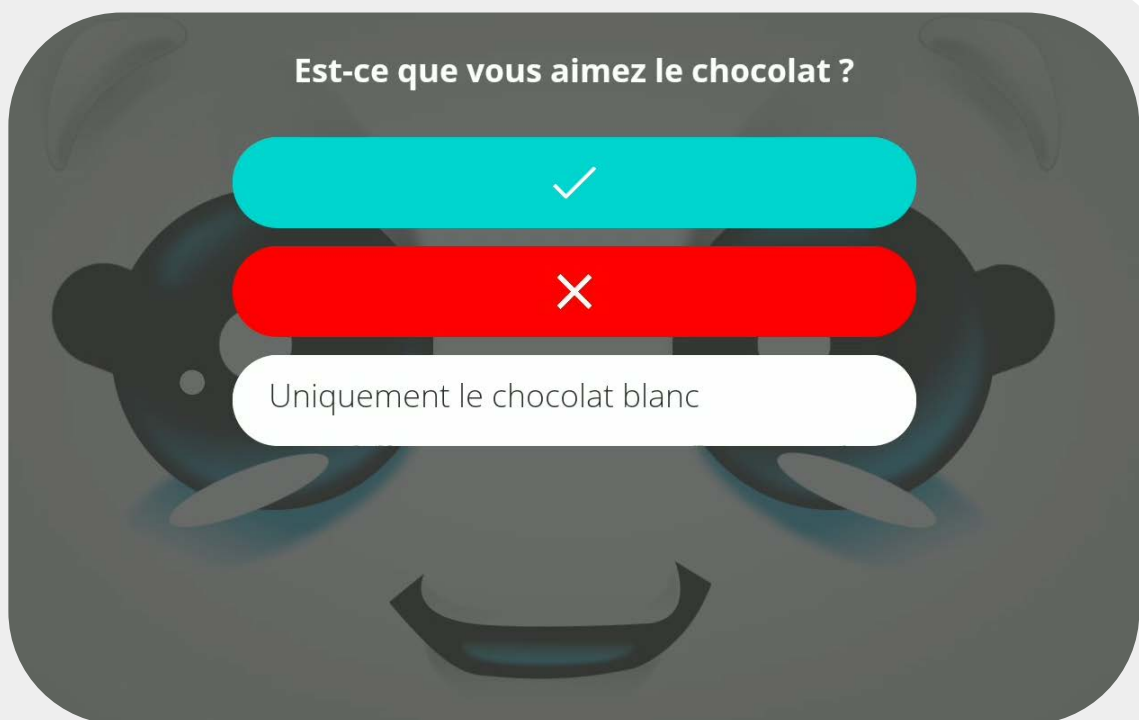
Buddy speaks the text you entered in your scenario.

Question

The questions and answers configured in Buddy Studio are displayed in this format on your media player.

The yes/no answers suggested by default by Buddy Studio are displayed in color. Custom answers are displayed on a white background.

Tip: by default, a Question block only displays text. If you want Buddy to speak the question, you must create a complex block and associate a Text block with it



Simple image

An image is displayed on the robot screen.

If your images are not displayed correctly, check the display duration configured in Buddy Studio.

Information

The texts entered in the Information block are displayed in this format on your robot.

If your texts are not displayed correctly, check the display duration configured in Buddy Studio.



Simple video

A video is played on the robot screen.

Simple audio

A sound is played through the robot's speakers.

Simple behavior

Buddy plays a behavior using its neck and wheel motors.

Image interactive

An interactive image is displayed on the robot screen.

Here, a transparent PNG is overlaid on the pyramid to define a clickable area without altering the background image. The area covered by the transparent PNG is therefore clickable.



Facial expression

Buddy plays the emotion and related events configured in Buddy Studio.



Email

The text entered in the "text to speak" category is spoken, and the email send icon shown above is displayed by default when the email is sent.

SMS

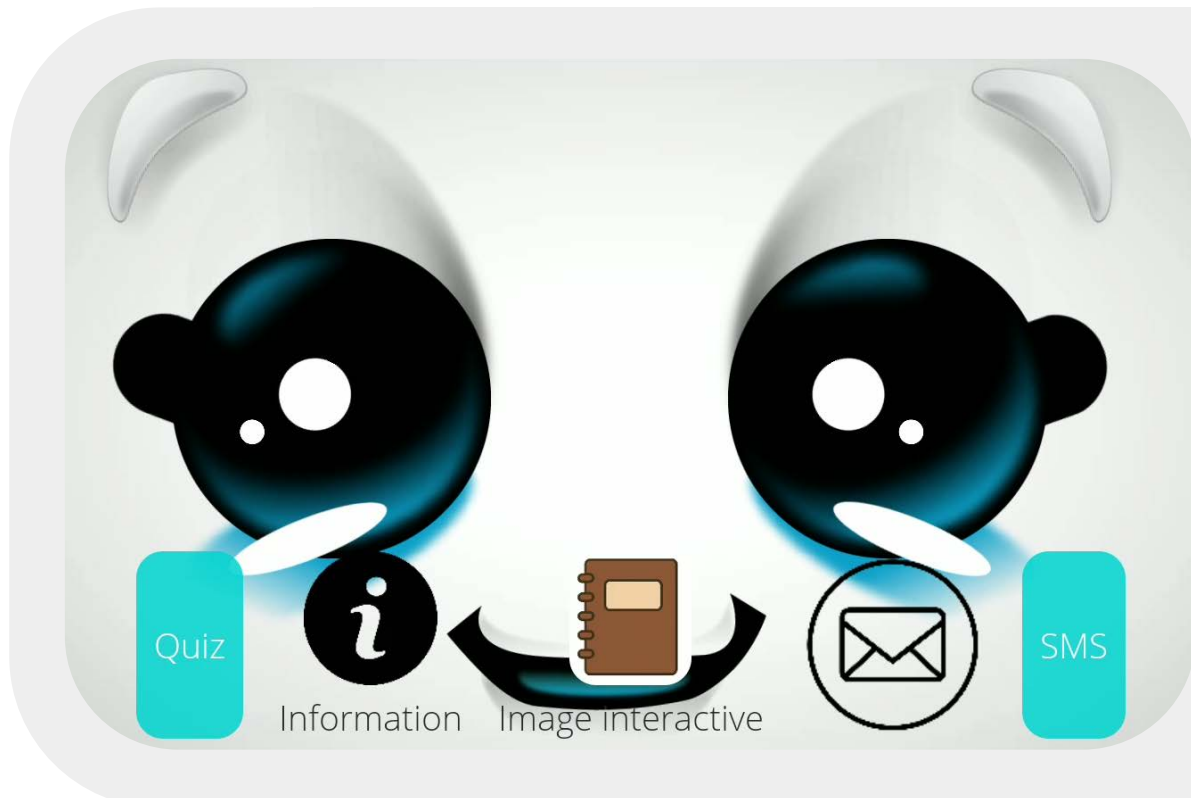
The text entered in the “text to speak” category is spoken, and the SMS send icon shown above is displayed by default when the SMS is sent.



Interactive menu

Your interactive menu can display 4 different button types:

- Text: you have simply named the buttons in your menu. The text is displayed in white on a blue background.
- Transparent PNG + text: you have entered text and a clickable image in transparent PNG format. Your image therefore has no outline and the text is displayed below the image.
- JPEG + text: you have entered text and a clickable JPEG image. Your image therefore has a white outline that follows the shape of the button, and the text is displayed below the image.
- Image without text: you have only uploaded an image to create an icon for your button.

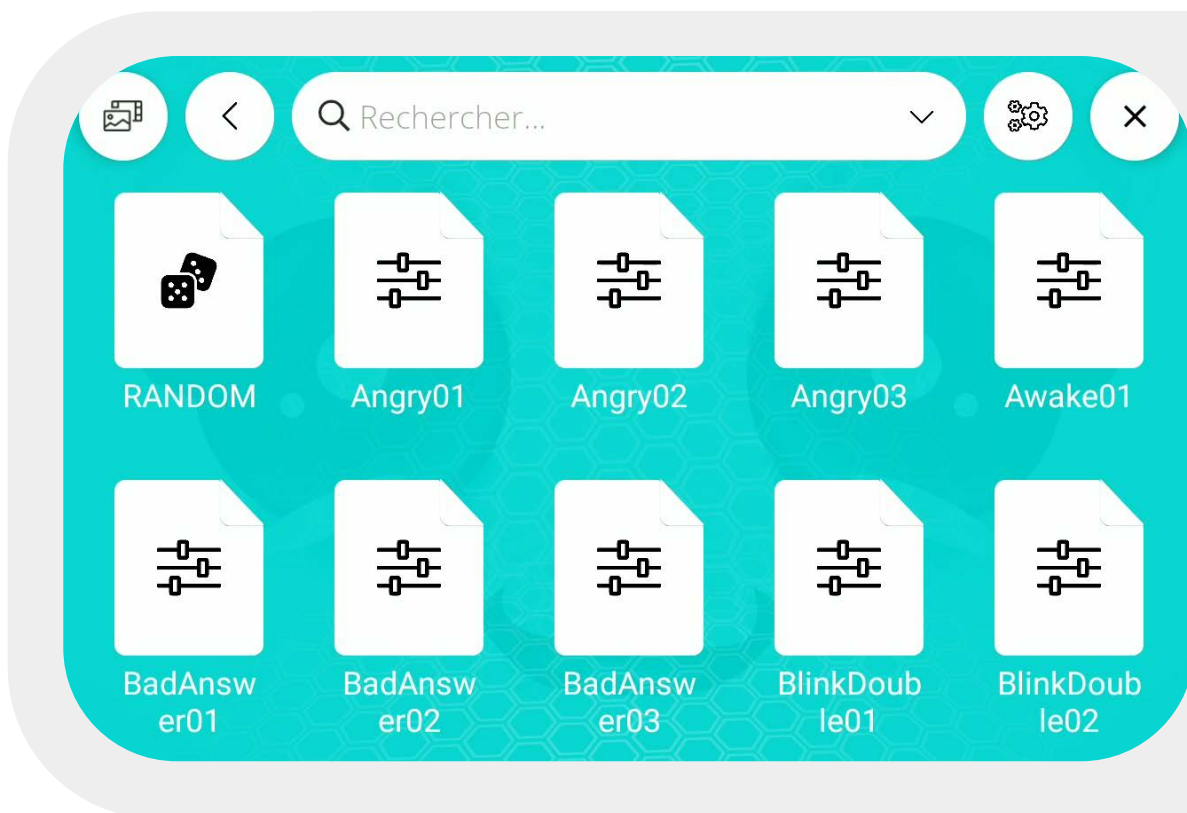
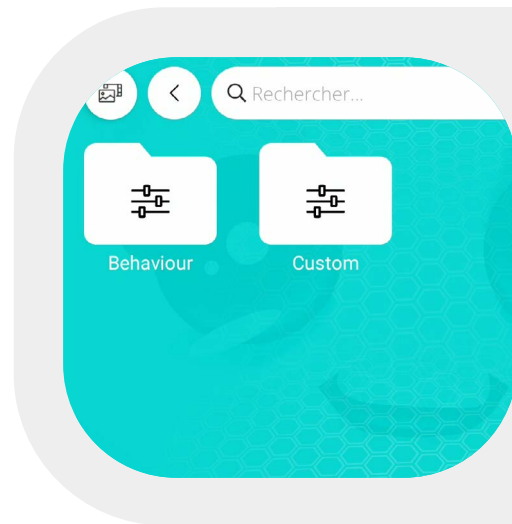




7 - MY BEHAVIORS

7.1 - FEATURES

- By clicking the “My behaviors” folder, you access Buddy’s behavior gallery.
- Select a folder: behavior or custom.
 - The behavior folder contains Buddy’s standard behaviors, created by Blue Frog Robotics.

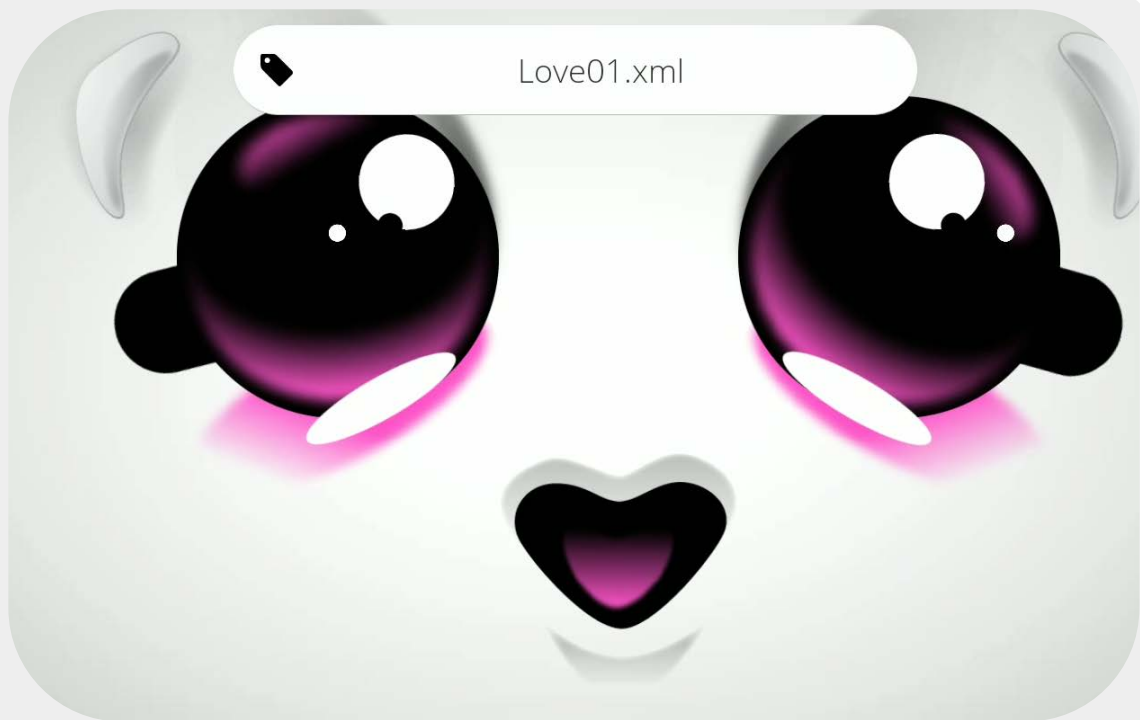


- The search bar lets you search for a specific behavior.
- To play a behavior, click it once.
- To select a behavior, click and hold it to see “Select an image”.
- To play a behavior randomly, click the “random” button.
- To edit a file name, click its name.

7.2 - PLAY A BEHAVIOR

The behavior name is displayed for a few seconds and then disappears.

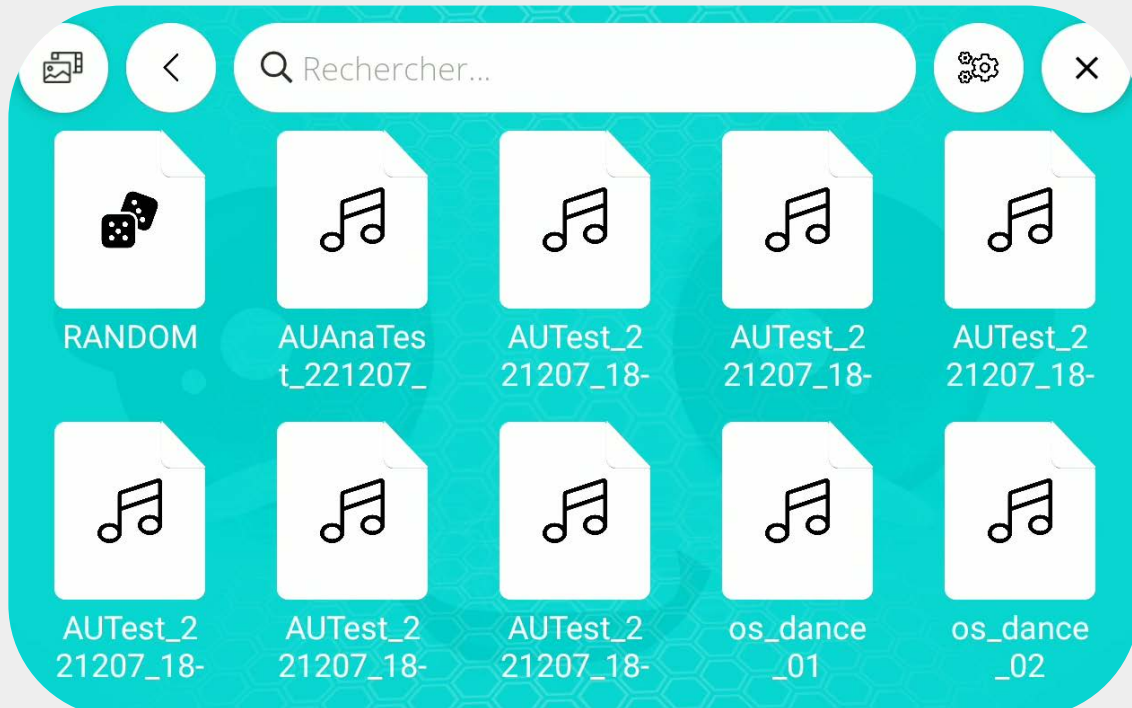
Buddy plays a behavior using its neck and wheel motors. An emotion and a facial event can be associated with it.





8 - MY MUSIC

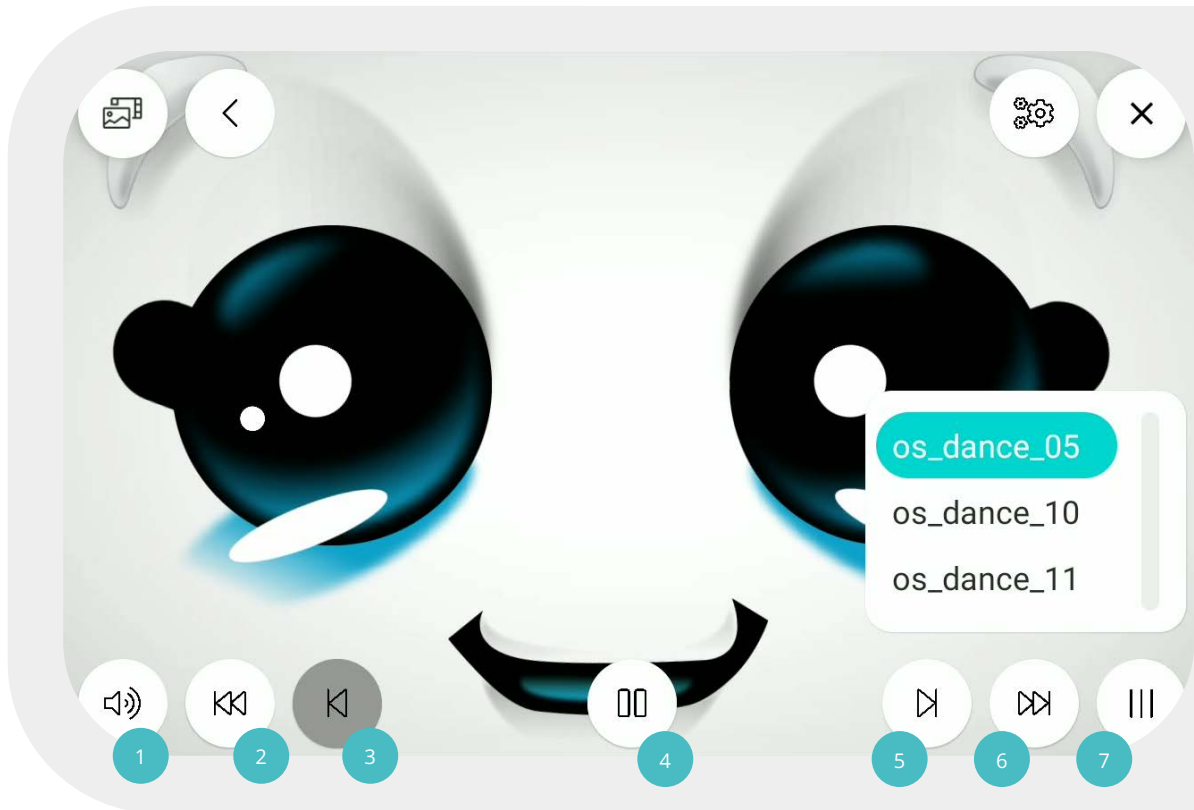
8.1 - FEATURES



By clicking the "My images" folder, you access your image gallery.

- The search bar lets you search for specific content.
- To play music, click it once.
- To select music, click and hold it — see "Select an image".
 - By selecting multiple sounds, you can create a playlist.
- To play music randomly, click the "random" button.
- To edit a file name, click its name.

8.2 - PLAY MUSIC



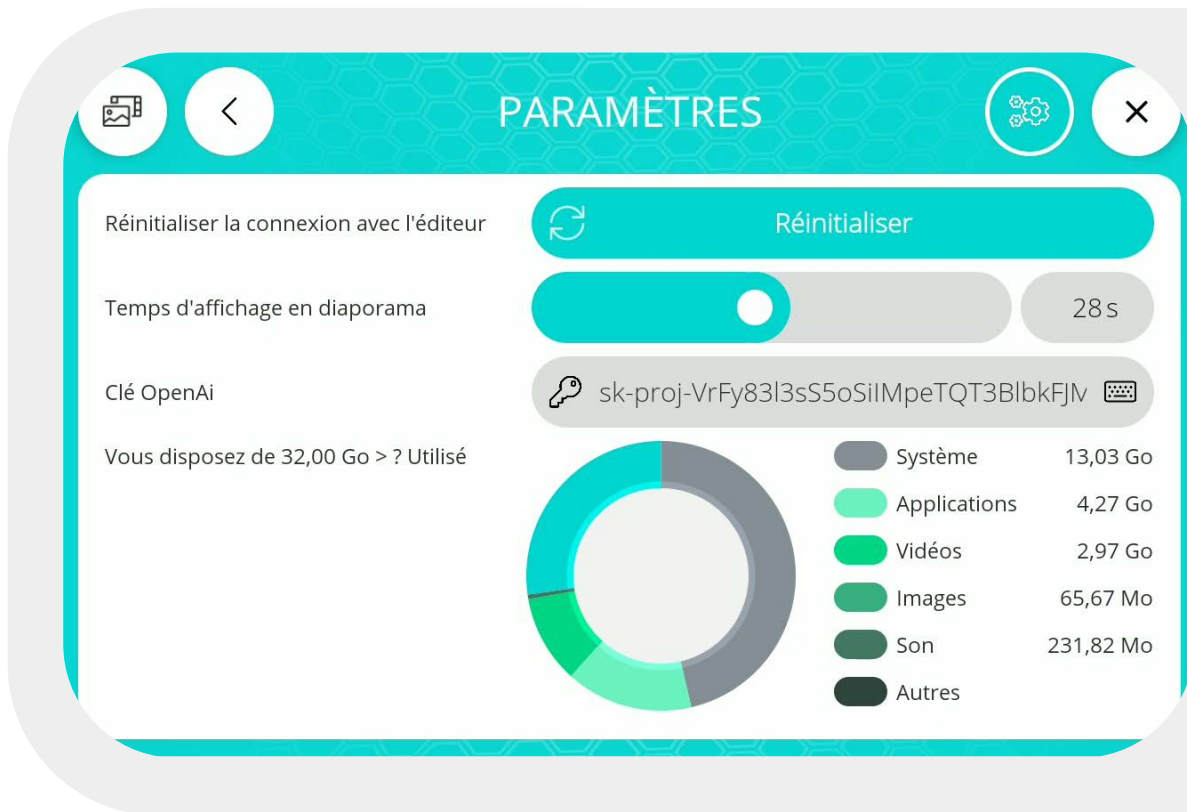
- If music is playing, Buddy's face appears in the background.
- When the music ends, playback stops, but the player remains on the music interface indefinitely.
- To display the app buttons and return to the gallery, tap the screen.
 - To return to the gallery, tap the «Back» button.
- If you have created a playlist, the list of selected tracks appears on the right side of the screen.
- If you play a single track, not all buttons are displayed on the interface only those needed to play the music.

- | | | | |
|---|----------------|---|--------------------|
| 1 | Volume | 5 | Next track |
| 2 | Rewind | 6 | Fast forward |
| 3 | Previous track | 7 | Show/Hide playlist |
| 4 | Pause/Play | | |



9 - APPLICATION SETTINGS

9.1 - FEATURES



- If your robot does not appear on the Buddy Studio content upload page, click the “reset” button.
- To change the display time of images in a slideshow (in seconds), use the “slideshow display time” slider.
- To use voice control in Buddy Player, enter your OpenAI key.
 - If a key is already entered, do not change it.
- Check the storage space status of your application.



10 - CONTACT US



10.1 - CONTACT INFORMATION

If you would like to contact us for more information, please refer to the addresses below.

Support
service-client@buddytherobot.com

General request
info@bluefrogrobotics.com